

Matt Imus

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Design Background

I'm an interactive and web designer living in Bellingham, Washington. I graduated from Western Washington University in 2009 with a BA in Design, concentrating in New Media. My work is focused on User Experience, Interaction, and Usability.

Technical Skills Include:

Flash with extensive Actionscript 3.0, Dreamweaver, Photoshop, Illustrator, and InDesign, After Effects CS4, Final Cut Pro, Google SketchUp (3D modeling), Maxwell Render
Mac and Windows experience
Computer and peripheral hardware assembly and modification

Professional Experience

Pivot Lab (Summer 2008)

As an intern, assisted in varied activities for a design and brand strategy studio. Worked in a team to develop presentations for a new internet advertising venture. Performed market research on client's competitors.

Fuller/Verret Professional Building Design (2005-2007)

3D Rendering and Graphics (2006-2007)

CAD Drafter I (2005-2006)

Hired as a CAD drafter and quickly promoted to work directly with clients. On own initiative, researched and established 3D rendering branch of company as a way to expand business. Independently managed construction of new office expansion as company grew.

Freelance Computer Repair, Upgrades, and Support (2002-Present)

Worked directly with clients to solve PC issues, assisted in buying/building new equipment, and provided training for new software.

Education and Activities

B.A. Design, New Media concentration
Western Washington University (June 2009)

Minor in Psychology
Elective courses in Industrial Design

AIGA Vice President and Program Director, WWU Student Chapter

References

Kacey Morrow

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